

Welcome to Manor Farm

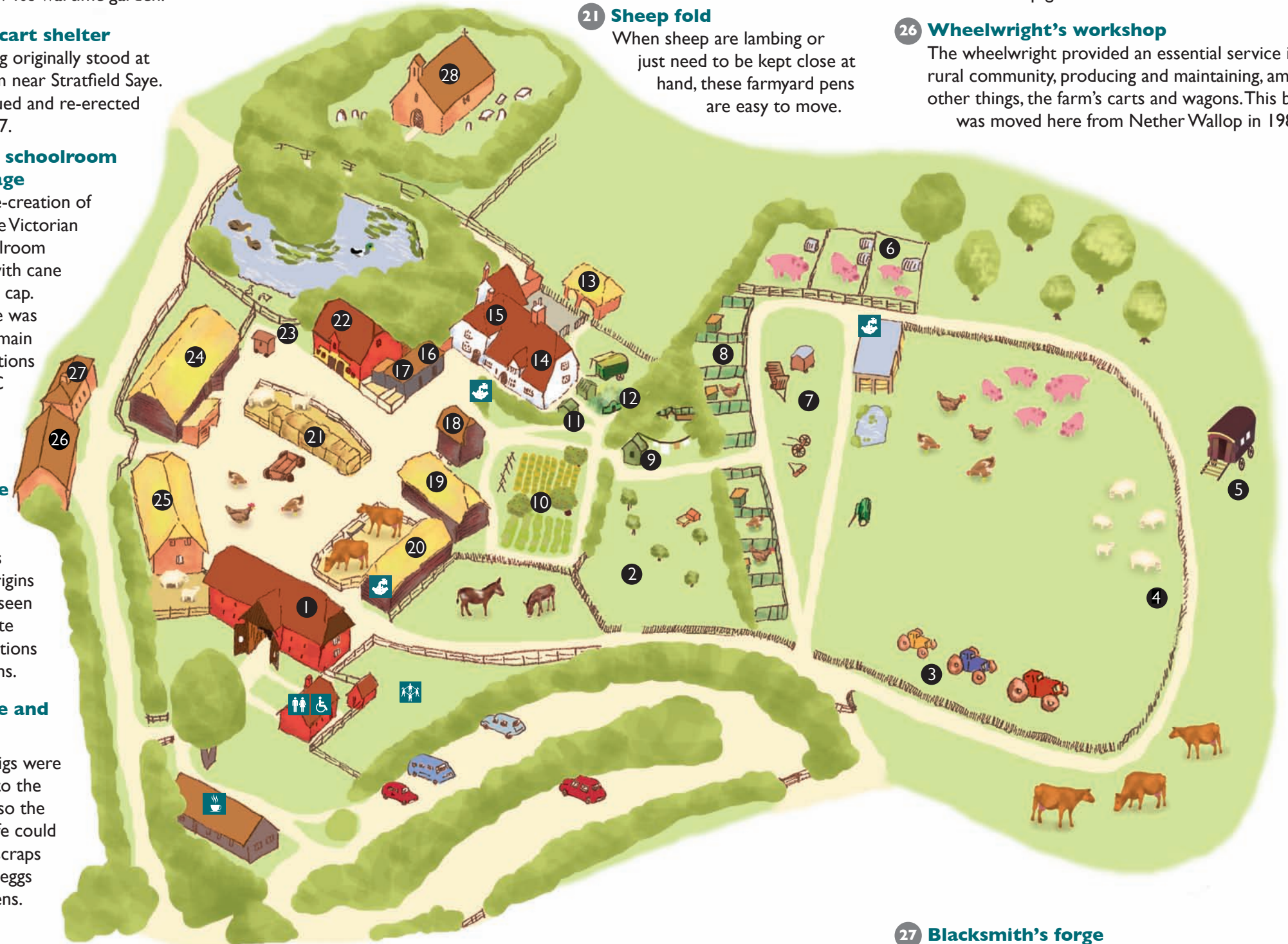


- 1 Brick barn**
In the 18th, carts loaded with corn, destined for threshing on the central floor, would have entered the great doors of this fine timber and brick barn.
- 2 Orchard**
Planted in 1990, the farmhouse orchard was carefully planned to include fruit varieties that could be preserved and stored for the winter months. Look out for old varieties such as the 'Beauty of Bath' apple.
- 3 Tractor trail**
Our vintage tractors and farm machinery show how rapidly things changed during the first half of the 20th. By the 1930s horses had been widely replaced.
- 4 Animal fields**
Find traditional breeds such as Hampshire Down and Dorset Horn amongst the cattle, sheep and pigs in the fields.
- 5 Shepherd's hut**
Shepherd's huts were common on the Hampshire Downs in the 19th when flocks of sheep were kept far from the farm, but had to be tended daily.
- 6 Outdoor pigs**
- 7 Rickyard**
Hay and corn brought in from the fields was stored in stacks or 'ricks' and thatched to make them weatherproof.
- 8 Poultry pens**
The pens in the rickyard provide homes for several breeds of hen, bantam and turkey.
- 9 Wash house and privy**
An early Edwardian 'off the shelf' washroom and toilet, these buildings originally stood in a garden in Longparish and were in use up until the 1960s.
- 10 Cottage garden**
Cottage gardens provided fresh fruit, vegetables and herbs to the Victorian household.

- 11 The privy**
Until quite recently, outside toilets were part of everyday life in the countryside. The buckets were often emptied around the fruit bushes!
- 12 Anderson shelter**
Air raid shelters such as this were a common feature of many a 1940s wartime garden.
- 13 Paddock cart shelter**
This building originally stood at Floods Farm near Stratfield Saye. It was rescued and re-erected here in 1997.
- 14 Victorian schoolroom and cottage**
A faithful re-creation of a typical late Victorian rural schoolroom complete with cane and dunce's cap. The cottage was one of the main filming locations for the BBC programme 'Wartime Farm'.
- 15 Farmhouse**
Built in the 1400s, the farmhouse's medieval origins can still be seen today despite many alterations and additions.
- 16 Henhouse and**
- 17 Pig sties**
Hens and pigs were kept close to the farmhouse so the farmer's wife could feed them scraps and collect eggs from the hens.
- 18 Granary**
Built on staddle stones with a loft above, this building would have kept grain and animal feed dry and safe from vermin.

- 19 Cart shelter**
Probably dating from the late 1700s, both ends were originally open to allow easy access for the farm's carts and wagons.
- 20 Milking stall**
This simple parlour has one of the earliest powered milking machines.
- 21 Sheep fold**
When sheep are lambing or just need to be kept close at hand, these farmyard pens are easy to move.
- 22 Stable**
The stable dates from the 1700s. Feed would have been stored in the hayloft. Heavy horses were bred here for Southampton City Council just before WWI.
- 23 The pond**
Fed by rainwater, the farm pond is mentioned in the Domesday Book of 1086. It provides a home for our ducks and the occasional moorhen and coot.

- 24 Thatched barn**
This impressive timber-framed building, built in the late 1500s was used to store and thresh corn.
- 25 Longstock barn**
This barn was moved here from Longstock in 1984. Like the Granary it sits on mushroom-shaped staddle stones to keep grain vermin-free.
- 26 Wheelwright's workshop**
The wheelwright provided an essential service in the rural community, producing and maintaining, amongst other things, the farm's carts and wagons. This building was moved here from Nether Wallop in 1983.
- 27 Blacksmith's forge**
The blacksmith too was an important figure in rural life, shoeing horses and manufacturing a wide variety of tools. This forge was moved here from Hedge End in 1986.
- 28 St Bartholemew's Church**
The chancel is all that remains of this 13th church which, until the 1800s, was the parish church of Botley.



Toilet



Disabled toilet



Café



Play area



Handwash point